

Sins of a Solar Empire II is the sequel to the critically acclaimed space strategy game that seamlessly blends real-time battle tactics with the depth of 4X. As both emperor and battle commander you must lead one of six playable factions to victory against the threat of extinction!

Sins of a Solar Empire places players in a galaxy where there's been a state of war for 35 years between three empires:

The TEC were a loose civilization of peaceful traders, but their tranquil lifestyle vanished when the Vasari Empire arrived.

The Vasari Empire was once vast, controlling hundreds of systems. However, after some unknown cataclysm their civilization fell and the survivors have been fleeing for the past 10,000 years until arriving in TEC space.

The Advent were forcibly removed from their home planet by the TEC's ancestors 1,000 years ago for being deviants. Now they have returned seeking revenge!









Title: Sins of a Solar Empire II

Developers: Stardock / Ironclad Games

Steam Release Date: August 15, 2024

List Price: \$49.99 Standard / \$99.99 Premium (Limited time launch discount - 20% off)

Platform: Windows 10 / 11 (64-bit)

Language Support: English, French, Italian, German, Spanish, Portuguese-Brazil, Russian, Simplified Chinese, Indonesian, Japanese, Korean, Polish, Thai, Vietnamese

Players: 1 to 10 (Internet or LAN)

Website: www.sinsofasolarempire2.com

KEY FEATURES

A Dynamic Galaxy

3 Unique Races and 6 Playable Factions

Combat Simulation

Empire Management

Fleet Management

Unit Customization

Minor Factions

Diplomacy

10-Player Multiplayer Support

In-Game Mod Workshop